

# PRERIT JAISWAL

📞 +1-631-880-1556

✉️ prerit.jaiswal@gmail.com

🌐 <https://preritj.github.io>

📍 SF Bay area, CA

## TRAINING / COURSES

### Udacity Self-driving Car Nanodegree (2018)

Implemented models for traffic light detection and classification, path planning and control in an actual self-driving car.

### Udacity Deep Learning and Machine Learning Nanodegree (2017)

SVM, decision trees, Reinforcement learning, Seq2Seq models, GANs

### Postdoc

*Brown University (2015-2017):* Built theoretical models and performed simulations to identify ML strategies for discovering these models at collider experiments.

## ACHIEVEMENTS



### Didi Chuxing Self-Driving Car Challenge

Implemented neural network for real-time vehicle and pedestrian 3D detection, by using camera, LiDAR and radar data. Placed 8th out of 2,000+ registered teams.



### Particle physics research

Over 15 publications in top journals of particle physics with 1000+ citations. Resolved a long-standing anomaly in the field.

## SKILLS

### Programming Languages

Python    C++    Rust

WebGL

### Libraries

Tensorflow    PyTorch

OpenCV    Scikit-learn

Pandas

## EXPERIENCE

### Sr. Applied Scientist

#### AWS, Chime SDK

📅 2022 - Present    📍 SF Bay Area, CA

Amazon Chime SDK lets builders add real-time voice, video, and messaging powered by machine learning into their applications.

- Built new ML based features for video conferencing such as face relighting and face touch-up / skin smoothing. Trained face segmentation model with limited dataset and designed novel post-processing algorithms for real-time inference.
- Optimized models to run on edge devices such as laptops and mobiles increasing the inference speed by as much as 2x.
- Implemented algorithms for background blur, skin smoothing and look-up tables in WebGL to further reduce run-time in the browsers by up to 50%.
- Conducted Mean Opinion Scoring studies to evaluate the model performance and to identify any biases.

### Sr. Machine Learning Engineer

#### DeepMap (acquired by NVIDIA)

📅 2021 - 2021    📍 SF Bay Area, CA

DeepMap (now part of NVIDIA) builds HD maps for self-driving cars.

- Integrated traffic sign detection and classification models in pipeline for building HD maps for autonomous vehicles. Sensor fusion with LiDAR point cloud was used to get robust predictions.

### Sr. Machine Learning Engineer

#### Standard AI

📅 2019 - 2021    📍 San Francisco, CA

Standard AI (formerly Standard Cognition) builds technology behind autonomous stores / cashier-less checkouts.

- Prototyped several deep learning models in Tensorflow and PyTorch. This includes multi-person human pose estimation including uncertainty estimates, transformer based action recognition and 2D-to-3D pose lifting for real-time shopper tracking and event detection in cashierless checkout technology.
- Built pipeline for 3D reconstruction of shelves in the store using both classical methods such as SfM and SIFT as well deep models for multi-view reconstruction.
- Built pipelines for data ingestion with data version control and created training dataflows with augmentation stacks.
- Performed optimizations for real-time inference such as writing post-processing in cython/Rust and running TensorRT optimization on models for inference on edge device.
- Implemented computer vision algorithms for 3D triangulation and camera projection in Rust (faster than OpenCV implementation).
- Designed efficient deep model for semantic change detection of skus on shelves. Generated synthetic dataset for training in Blender through python scripting.
- Implemented several real-time algorithms for assisting humans in the loop.
- Built metrics for ML models that directly pertain to business.

### Computer Vision Engineer

#### AVAretail

📅 2018 - 2018    📍 Redmond, WA

AVAretail builds smart stores for retailers for frictionless experience.

- AI lead for development of cashier-less checkout systems at retail stores using computer vision and deep learning.
- Designed multi-person human pose estimation and shopper re-identification (based on triplet loss) models in TensorFlow for real-time use in embedded devices.
- Implemented object detection model for checkout technology using fully synthetic data.

## EDUCATION

### PhD, Theoretical Particle Physics

#### Stony Brook University

📅 2007 - 2012    📍 NY

### B. Tech., Engineering Physics

#### IIT Bombay

📅 2003 - 2007    📍 India